

BRYZORWYN

The city has been humming lately – lots of money changing hands, lots of new arrivals, which means a swell of activity as less legal elements of the city pick freshly-arrived pockets. Unfortunately, a lot of these folks appear to mostly be religious pilgrims without a lot more than the clothes on their back and a few alms. Normally this wouldn't be unusual – despite being a theocracy, Elturel has a fairly open stance on religious practices within its borders – but it's not really the right time of year of any kind of religious festivals or holidays.

POCKET CHANGE

While you've earned quite the reputation, the Hellriders are stretched pretty thin these days, so you don't really get any additional material support for this mission – you have the gear on you, your horse, and your copy of the Creed Resolute, but nothing additional.

Or do you?

Choose one of the following.

Procure things on the up-and-up: Make a Persuasion roll with advantage (your superiors like to see that your time in the Hellriders is encouraging you to at least try using honest methods). On a 14+, you succeed at talking someone into granting you a little extra spending cash; either add 20 gp to your character, or use it to buy some additional gear for the mission.

You can take the girl out of the gutter...: Make either a Sleight of Hand or Poisoner's Kit (+Dex) roll. You know a certain crooked trader in the Docks District who either wouldn't notice if some money or materials went missing, or who wouldn't be sorely missed if *he* went missing. On a 14+, add 10 gp to your character and start with Inspiration as a result of your ingenuity.

